**Before you start any activities:**
\* Please realize that all students will have a lot of nervous energy that can quickly become a situation, which is loud and could be unsafe.

\* To avoid this situation, please explain each game quietly and calmly before you play. Also please explain that if their behavior is too loud or is unkind to you or their classmates that they will be asked to sit out of a game.

\*Some students may choose to not participate, this is okay!

**Hutchins (1)**

*Wax Museum* – This is a silly little game, but the kids seem to love it. They pretend to be statues and you walk around, and make-up silly names for them. For example, if a student is standing with his tongue out, you might say… “*Oh, look at this famous statue! As you can see this statue is made out jello and she is licking a ice cream cone. The name of this statue is ‘This ice cream is all mine’* ”

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

*4 Corners* – Choose 4 corners in a room and number those corners (1,2,3,4). Put one student in the center of the room sitting with their eyes covered. Students *walk* around to different corners and when you give them a cue (any cue you choose i.e. : “Find a Corner”) students get to the corner of their choice. The student in the center chooses a corner – those students are “out”. Last student remaining is the winner.

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

**Stafford (1)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

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*Statue* – One student turns their back to the class and other students get into a “pose”. When the one student turns around to face the class they try to find anyone who is moving (give them 10 seconds). Then they turn their back to the class again – the statue students get into a new pose. You keep doing until you think they have had enough.

**Scherer (1)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

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**Mr. Alexander (2)**

*4 Corners* – Choose 4 corners in a room and number those corners (1,2,3,4). Put one student in the center of the room sitting with their eyes covered. Students *walk* around to different corners and when you give them a cue (any cue you choose i.e. : “Find a Corner”) students get to the corner of their choice. The student in the center chooses a corner – those students are “out”. Last student remaining is the winner.

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*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

**Slatinsky (2)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

*Wax Museum* – This is a silly little game, but the kids seem to love it. They pretend to be statues and you walk around, and make-up silly names for them. For example, if a student is standing with his tongue out, you might say… “*Oh, look at this famous statue! As you can see this statue is made out jello and she is licking a ice cream cone. The name of this statue is ‘This ice cream is all mine’* ”

*Statue* – One student turns their back to the class and other students get into a “pose”. When the one student turns around to face the class they try to find anyone who is moving (give them 10 seconds). Then they turn their back to the class again – the statue students get into a new pose. You keep doing until you think they have had enough.

*Akabacka Soda Cracker* – you can play in one or two circles

*Chant*

Acka Backa soda cracker
Acka Backa boo!
Acka Backa soda cracker
Out goes you!

Students sit in a circle. Hands are in a position like you are asking the question “what?” – palms up. They put their right hand on top of the hand of the person on their right and below the hand of the person on the left. They pass the beat while they do the chant above.

\*Ask the students what happens to get someone out, they will explain what they think it should be (each class has a slight variation to this game).

**Kleman (2)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

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*Akabacka Soda Cracker* – you can play in one or two circles

*Chant*

Acka Backa soda cracker
Acka Backa boo!
Acka Backa soda cracker
Out goes you!

Students sit in a circle. Hands are in a position like you are asking the question “what?” – palms up. They put their right hand on top of the hand of the person on their right and below the hand of the person on the left. They pass the beat while they do the chant above.

\*Ask the students what happens to get someone out, they will explain what they think it should be (each class has a slight variation to this game).

**O’Dea, Bednar & Dornburgh (3)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

*4 Corners* – Choose 4 corners in a room and number those corners (1,2,3,4). Put one student in the center of the room sitting with their eyes covered. Students *walk* around to different corners and when you give them a cue (any cue you choose i.e. : “Find a Corner”) students get to the corner of their choice. The student in the center chooses a corner – those students are “out”. Last student remaining is the winner.

*Statue* – One student turns their back to the class and other students get into a “pose”. When the one student turns around to face the class they try to find anyone who is moving (give them 10 seconds). Then they turn their back to the class again – the statue students get into a new pose. You keep doing until you think they have had enough.

**Bolyard (4)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

*Ming Mang Mong* - Gather your friends together in a circle (or many small circles), and pick someone to start off the game.

1. He or she must say “Ming” while they point to someone else in the circle.
2. The person they point to must say “Mang” as they point to someone else.
3. The third person they point to must say “Mong” and they in turn point to someone else.
4. You keep repeating this until someone eventually says the wrong word.
5. The person that says the wrong word then becomes the judge and is allowed to try and mess up those still playing.
6. The last person to not mess up their word wins!

*4 Corners* – Choose 4 corners in a room and number those corners (1,2,3,4). Put one student in the center of the room sitting with their eyes covered. Students *walk* around to different corners and when you give them a cue (any cue you choose i.e. : “Find a Corner”) students get to the corner of their choice. The student in the center chooses a corner – those students are “out”. Last student remaining is the winner.

*Akabacka Soda Cracker* – you can play in one or two circles

*Chant*

Acka Backa soda cracker
Acka Backa boo!
Acka Backa soda cracker
Out goes you!

Students sit in a circle. Hands are in a position like you are asking the question “what?” – palms up. They put their right hand on top of the hand of the person on their right and below the hand of the person on the left. They pass the beat while they do the chant above.

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1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

**Kalb (formerly Cross) (4)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

*Ming Mang Mong* - Gather your friends together in a circle (or many small circles), and pick someone to start off the game.

1. He or she must say “Ming” while they point to someone else in the circle.
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4. You keep repeating this until someone eventually says the wrong word.
5. The person that says the wrong word then becomes the judge and is allowed to try and mess up those still playing.
6. The last person to not mess up their word wins!
7. *4 Corners* – Choose 4 corners in a room and number those corners (1,2,3,4). Put one student in the center of the room sitting with their eyes covered. Students *walk* around to different corners and when you give them a cue (any cue you choose i.e. : “Find a Corner”) students get to the corner of their choice. The student in the center chooses a corner – those students are “out”. Last student remaining is the winner.

*Akabacka Soda Cracker* – you can play in one or two circles

*Chant*

Acka Backa soda cracker
Acka Backa boo!
Acka Backa soda cracker
Out goes you!

Students sit in a circle. Hands are in a position like you are asking the question “what?” – palms up. They put their right hand on top of the hand of the person on their right and below the hand of the person on the left. They pass the beat while they do the chant above.

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1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

**Lambright (4)**

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

*Ming Mang Mong* - Gather your friends together in a circle (or many small circles), and pick someone to start off the game.

1. He or she must say “Ming” while they point to someone else in the circle.
2. The person they point to must say “Mang” as they point to someone else.
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*Akabacka Soda Cracker* – you can play in one or two circles

*Chant*

Acka Backa soda cracker
Acka Backa boo!
Acka Backa soda cracker
Out goes you!

Students sit in a circle. Hands are in a position like you are asking the question “what?” – palms up. They put their right hand on top of the hand of the person on their right and below the hand of the person on the left. They pass the beat while they do the chant above.

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**Mrs. Alexander (5)**

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

*Akabacka Soda Cracker* – you can play in one or two circles

*Chant*

Acka Backa soda cracker
Acka Backa boo!
Acka Backa soda cracker
Out goes you!

Students sit in a circle. Hands are in a position like you are asking the question “what?” – palms up. They put their right hand on top of the hand of the person on their right and below the hand of the person on the left. They pass the beat while they do the chant above.

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*4 Corners* – Choose 4 corners in a room and number those corners (1,2,3,4). Put one student in the center of the room sitting with their eyes covered. Students *walk* around to different corners and when you give them a cue (any cue you choose i.e. : “Find a Corner”) students get to the corner of their choice. The student in the center chooses a corner – those students are “out”. Last student remaining is the winner.

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6. The last person to not mess up their word wins!

*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

**Mr. Ward (5)**

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

*Akabacka Soda Cracker* – you can play in one or two circles

*Chant*

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Acka Backa boo!
Acka Backa soda cracker
Out goes you!

Students sit in a circle. Hands are in a position like you are asking the question “what?” – palms up. They put their right hand on top of the hand of the person on their right and below the hand of the person on the left. They pass the beat while they do the chant above.

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*Telephone* – The traditional Telephone game – whisper a word or phrase in one person ear, and the pass the message around the circle – *You may want to make two circles so the game move a bit faster.*

**Mrs. Alexander (5)**

1*,2,3,4,5 Bacon* – There needs to be space to play this game. You can say 1, 2, 3, 4, 5, bacon or egg. 1= stand on one leg, 2= stand on two legs, 3 = two legs and put one hand on the floor, 4 = two legs, two hands, 5 (you may not want to do this) =two legs, two hands and head, Bacon = lay on belly and say “sizzle”, Egg = roll up into a ball.

 *Akabacka Soda Cracker* – you can play in one or two circles

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